

Learning about Manifolds from Samples

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Mystery Manifolds

Set-up

smooth compact manifold M ,
embedded in \mathbf{R}^d , *unknown to us*

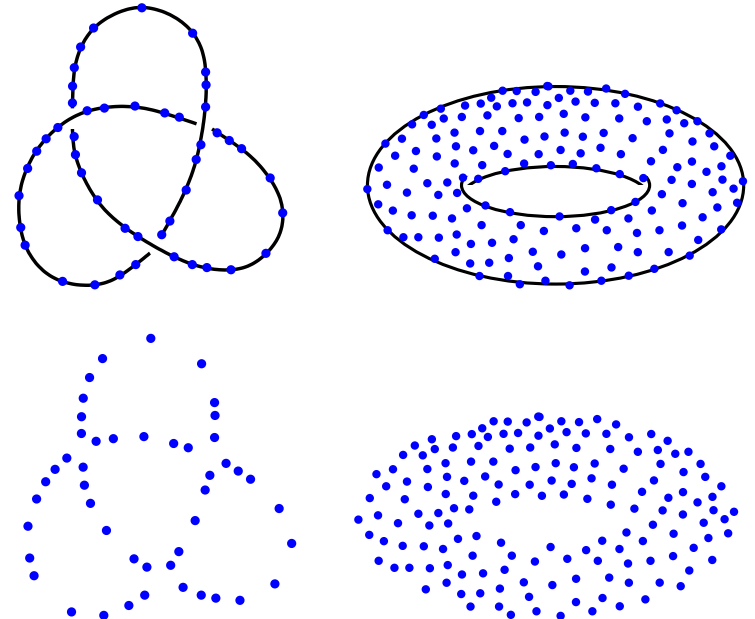
Input

finite set $S \subset M$ of *sample points*,
 $|S| =: n$

Goals

Infer properties (topology, geometry)
of M by inspecting S

- with theoretical correctness guarantees
- under assumptions on S that are as weak as possible



Ramifications

$\dim M = 2, d = 3$: Surface Reconstruction

(E.g., data from scan of surface of 3-dimensional object)

Want piecewise linear surface that interpolates the sample points and is homeomorphic and geometrically close (in Hausdorff distance, normal vectors, etc.) to M .

General Intrinsic and Ambient Dimension

Numerous applications (e.g. in speech recognition), often $d \gg \dim M$.

Ideally, would like simplicial complex on S that is homeomorphic and geometrically close to M (*reconstruction*).

Weaker goals include determining *weaker topological invariants*, *dimension*, or *t approximating geodesics* (\rightarrow interpolation, low-distortion embeddings)

Focus of this talk

1. Quick Review of Delaunay-based Methods
2. Difficulties in High Dimensions
3. A Few Positive Results in High Dimensions

Ignore Many Important Issues

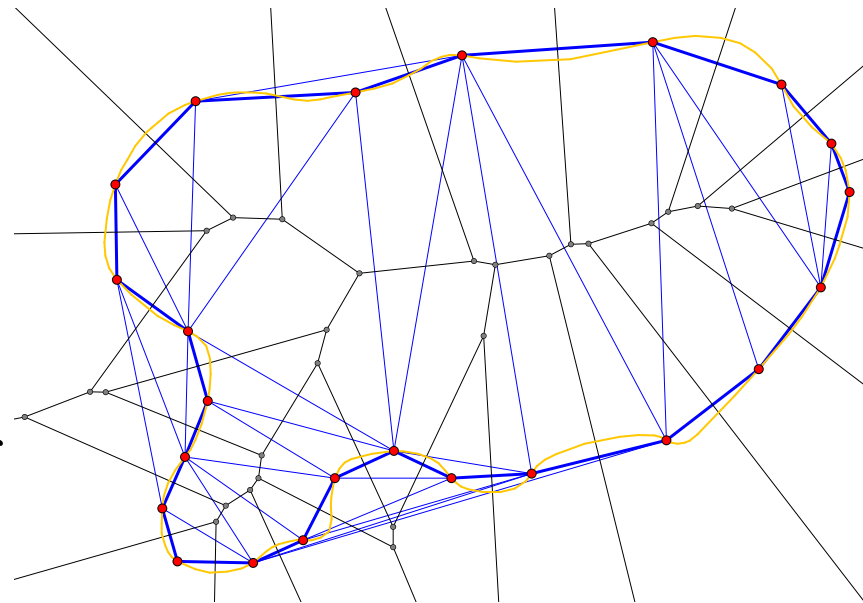
- non-smoothness and boundaries; more general “shapes”
- noise and undersampling
- alternative approaches such as non-linear interpolation or approximation

Restricted Delaunay Triangulation

The Delaunay triangulation of S restricted to M consists of all Delaunay simplices σ whose dual Voronoi object V_σ intersects M .

Closed Ball Property?

For every k -dimensional Delaunay simplex σ of S , $k \leq \dim M$, the intersection $V_\sigma \cap M$ is either empty or a closed ball of dimension $\dim M - k$.



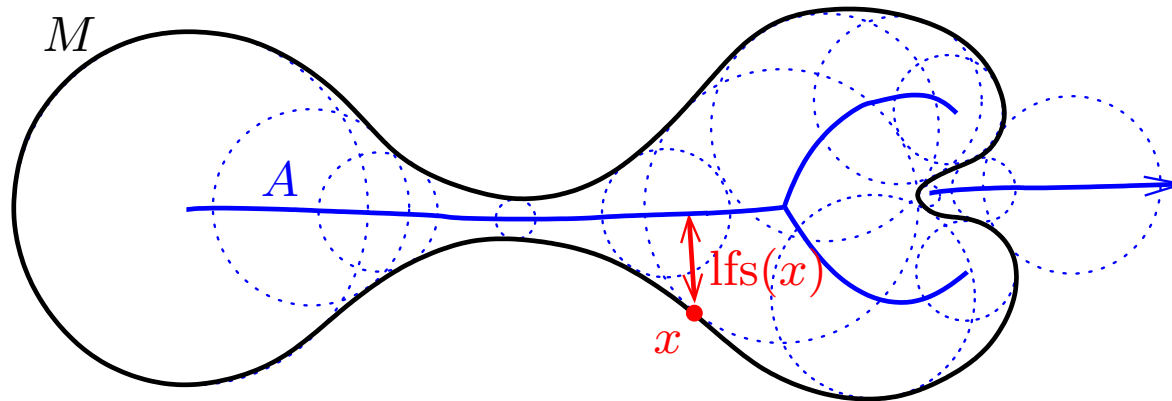
Theorem [Edelsbrunner, Shah '94]

If S has the closed ball property w.r.t. M , then the restricted Delaunay triangulation is homeomorphic to M .

Medial Axis and Local Feature Size

Medial Axis [Blum '67]

$$A = A(M) := \{x \in \mathbf{R}^d : \exists \geq 2 \text{ closest points for } x \text{ on } M\}$$



Local Feature Size [Amenta, Bern, Eppstein '98]

$$\text{lfs}(x) := \text{dist}(x, A), \quad x \in M$$

Lipschitz Continuity Lemma

$$\text{lfs}(y) \leq \text{lfs}(x) + \|x - y\|, \quad x, y \in M$$

Sampling Conditions

ε -Sample [ABE '98] Fix $0 < \varepsilon < 1$.

S is an ε -sample $:\Leftrightarrow \forall x \in M \exists p \in S : \|x - p\| \leq \varepsilon \cdot \text{lfs}(x)$

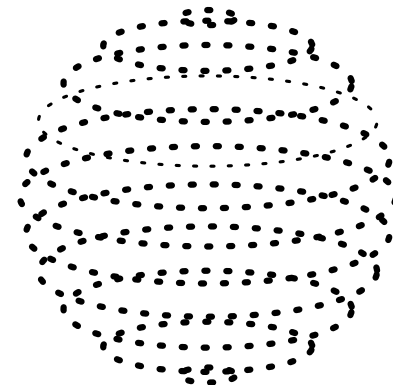
If $\dim M$ is unknown, we need stronger assumptions to avoid sampling artifacts.

Tight ε -Sample [DGGZ '02]

Fix another constant $0 < \delta < \varepsilon$.

An ε -sample S is an (ε, δ) -sample if

$$\forall p \neq q \in S : \|p - q\| \geq \delta \cdot \text{lfs}(p)$$



Delaunay-Based Surface Reconstruction, 1

Crust [Amenta, Bern '98],

Cocone [Amenta, Choi, Dey, Leekha '00], [Funke, Ramos '02]

Step 1. For every sample point p , compute a vector n_p that well approximates the surface normal at p .

Step 2. Find a collection \mathcal{T} of *candidate* Delaunay triangles such that

1. each abc in \mathcal{T} is almost orthogonal to each of n_a , n_b , and n_c and hence locally almost parallel to M .
2. the circumcircle of each triangle in \mathcal{T} is small, i.e. of size $O(\varepsilon)$ times the local feature size at its corners
3. \mathcal{T} contains the restricted Delaunay triangulation.

Delaunay-Based Surface Reconstruction, 2

Step 3. Clean-Up (delete triangles with “sharp” edges, restricted Delaunay triangles will survive).

Lemma [AB '98]

If S is an ε -sample from a surface $M \subset \mathbf{R}^3$, then the Closed Ball Property is satisfied, and hence the restricted Delaunay triangulation is homeomorphic to M .

Step 4. Manifold Extraction (uses that Delaunay triangles form a geometric simplicial complex, that the candidate triangles can be oriented consistently, and that the restricted Delaunay triangulation is still present)

Higher dimensions

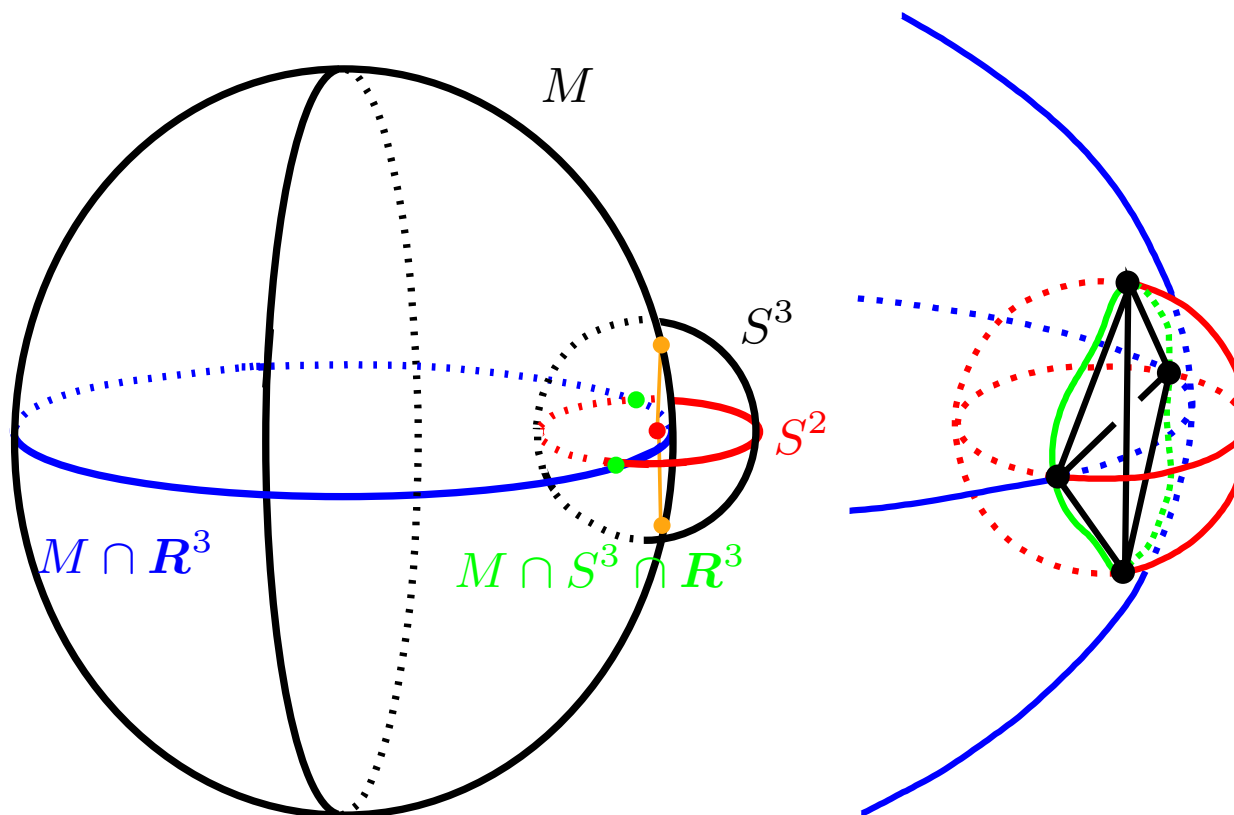
Delaunay-based dimension detection (extension of *Cocone*) [Dey, Giesen, Goswami, Zhao '02]

Drawback: Complexity of Delaunay Triangulation

- A priori, complexity $\Theta(n^{\lceil d/2 \rceil})$.
- There are examples of very uniform samples from the surface of a cylinder in \mathbf{R}^3 for which the complexity of the Delaunay triangulation is $\Omega(n^{3/2})$ [Erickson '03]
- Even for very uniform samples, the complexity grows exponentially with the codimension.

Nasty Restricted Delaunay Slivers

For $\dim M \geq 3$, restricted Delaunay simplices can be *transversal* to M , even in the case of uniform samples.



\Rightarrow Closed Ball Property violated!

Adaptive Neighborhood Graph

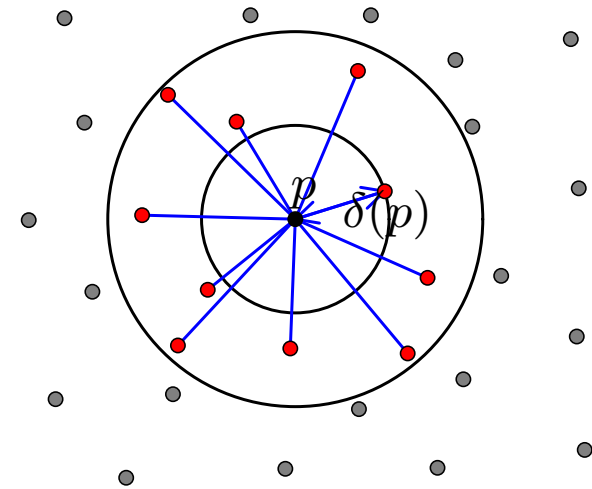
c -Neighborhoods

Fix a constant $c > 1$. For $p \in S$, let

$$\delta(p) := \min\{\|p - q\|_2 : q \in S \setminus p\}$$

and

$$N_c(p) := \{q \in S \setminus p : \|p - q\|_2 \leq c \cdot \delta(p)\}$$



Adaptive Neighborhood Graph

$$G_c(S) \begin{cases} \text{vertices} \dots \text{points in } S \\ \text{edges} \dots \text{line segments } pq \text{ s.t. } q \in N_c(p) \text{ or } p \in N_c(q) \end{cases}$$

Related Approaches

K nearest neighbors; all neighbors within a given radius r

Locally Uniform Samples

$$U_c(p) := \{x \in M : \|p - x\| \leq c \cdot \delta(p)\}, \quad p \in S$$

Fix a “uniformity parameter” $1 < \rho < c/2$. S is *locally uniform* if

$$\forall p \in S \forall x \in U_c(p) \exists q \in S : \|q - x\| \leq \rho \cdot \delta(p)$$

From now on, assume that S is a locally uniform ε -sample, for suitable (universal) choices of the constants and sufficiently small ε .

For instance, $c = 5$, $\rho = 2$, and $\varepsilon < 1/10$ will work.

Remark

For locally uniform samples, the complexity of the adaptive neighborhood graph is $2^{O(\dim M)} n$.

Connected Components

S a locally uniform ε -sample from M

Theorem

$p, q \in S$ lie in the same connected component of M

\Leftrightarrow

they are connected by a path in adaptive neighborhood graph G

Proof of “ \Rightarrow ” uses the fact that G contains all restricted Delaunay edges and that these span the connected components of M .

Dimension Detection

S locally uniform ε -sample from M

Small Angle Lemma

$$\text{dist}(q, T_p M) \leq O(\varepsilon^2), \quad \forall p \in S, q \in N(p)$$

Large Angle Lemma

$$\max_{q \in N(p)} \text{dist}(q, L) \geq \Omega(1), \quad \forall p \in S, \text{flat } L \ni p, \dim L < \dim M$$

$$\Rightarrow \text{threshold } \beta : \min_{l\text{-dim flat } L \ni p} \max_{q \in N(p)} \text{dist}(q, L) \begin{cases} \leq \beta, & l \geq \dim M, \\ > 2\beta, & l < \dim M. \end{cases}$$

Determine $\dim M$ by computing 2-approximation of l -dimensional flat through p that best fits $N(p)$, $l = 1, 2, 3, \dots$

Can be done in time $d2^{O(k^7 \log k)} n$ [Har-Peled, Varadarajan '02]

Geodesic Distances

S locally uniform ε -sample from M , $p, q \in S$

$\text{dist}_M(p, q)$ = length of a shortest geodesic connecting p and q

$\text{dist}_G(p, q)$ = shortest-path distance in adaptive neighborhood graph, each edge weighted with its euclidean length.

Theorem 1

$$\text{dist}_M(p, q) \leq (1 + O(\varepsilon^2)) \cdot \text{dist}_G(p, q)$$

Theorem 2

$$\text{dist}_G(p, q) \leq (1 + O(1/c)) \cdot d_M(p, q)$$

Note

Denser sample \Rightarrow better approximation to dist_M from below.

However, approximation quality to dist_M from above does not increase with sampling density.